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Subject: 3D interpolation from polygons

Posted by [mschneeb](#) on Mon, 08 Apr 1996 07:00:00 GMT

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Has someone already solved the problem to get a 3dimensional array if only the geometry of a solid is given? I have the polygons used in a finite element simulation, and would like to create from this a representation with the solid filled with "1" and the voids with "0".

-- Martin Schneebeli

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