Subject: pState structure without widgets?
Posted by Gianluca Li Causi on Tue, 13 May 2008 14:26:41 GMT

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Hi all,
I'm developing an application that should be used in widget-mode as
well as in non-widget-mode, basing on the user's choice.

As usual, I'm using the pState structure to communicate between widget
functions and store widget's values, but how can I still use this
variable in the non-widget-mode?

I've originally coded the program in widget-mode, now I would try to
make it work in non-widget-node without to re-write the full code....

Could someone help?
Cheers
Gianluca