On May 20, 2:51 pm, lecacheux.al...@wanadoo.fr wrote:
> On 19 mai, 18:16, abra...@ittvis.com wrote:
>
>> On May 15, 1:39 am, lecacheux.al...@wanadoo.fr wrote:
>
>> I'm guessing that you can't mix and match 32- and 64-bit object code
>> in the same process. However, there is an undocumented feature in IDL
>> 7.0 for the idl_idlbridge object that might help.
>
>> Abraham
>
> Thanks for the tip. Since the idl_idlbridge object was already defined
> in 6.4, would it be possible to use it with this version instead of
> 7.0 ?
> alx.

Alx,

Unfortunately, there were large internal core changes required to make
the magic "ops=xx" keyword work in IDL 7.0. So, unfortunately, it's
not support on pre-IDL 7.0 releases. Sorry.

Abraham