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Subject: REAL menues or just "button menues"

Posted by on Mon, 01 Apr 1996 08:00:00 GMT

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Hi,

when I look at the widget builder, there are objects called "pull down menues" that can be used like the menues that usually come at the top of every normal windows program.

But while in real windows programs the menues are white, just with the text to select with the mouse, the "menues" in the widget builder are grey buttons. Know what I mean?

Are these strange things the only type of "menues" you can do with the builder or idl?

The main demo program has a real menue. Is that perhaps done with normal Win 3.11 code?

Btw, anybody using idl not with a workstation but with win 3.11 at all?

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