Rick Towler schrieb:
>
>
> biophys wrote:
>> Very nice! More than 80 fold boost in speed.
>
> Take those numbers with a shaker of salt. As with all benchmarks
> performance depends on the application. Mort's numbers are probably
> single precision (I think DP is only supported on the 9XXX series cards
> and newer?) and that problem set fit entirely in his card's local
> memory. Performance also depends on your GPU's local bandwidth, the
> number of shader units (aka "stream processors"), and the shader clock,
> all of which can vary quite a bit between cards.
>
>
> -Rick

Absolutely. Trying to port "real life" applications to the GPU is a
sobering experience, and what I want to "blog" about.

-Mort