Subject: Re: Variable No. of Windows with Phase of Moon
Posted by David Fanning on Wed, 25 Jun 2008 14:03:27 GMT

David Fanning writes:

> When I exit the color tool, the window state
> drops to 65, whereas before it was a much larger number. If
> I keep the color tool open, all is fine, if I destroy it I'm
> toast.

The problem is actually that it takes a variable amount
of time for the windows to "disappear" from IDL's knowledge
of them. Thus, my program works "sometimes", but not others,
depending, I suppose, on what else is going on while IDL
gets around to housekeeping. Having been forced to do some
housekeeping myself, I'm familiar with the problem. :-(

Cheers,

David
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Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")