
Subject: Re: input box ?

Posted by [Jean H.](#) on Thu, 03 Jul 2008 20:11:26 GMT

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titan wrote:

> On Jul 1, 7:48 pm, Vince Hradil <hrad...@yahoo.com> wrote:

>> On Jul 1, 12:41 pm, humanumbre...@gmail.com wrote:

>>

>>> Any alternative to `DIALOG_MESSAGE` which would allow a textfield and an

>>> input instead of just yes/no/cancel whatnot?

>>> Like: "How many apples do you want? " textfield

>>> and when they push "ok" - I get that value

>>> Thanks in advance,

>>> --Justin

>> http://dfanning.com/widget_tips/popup.html

>

>

> Is there the possibility to insert a sort of countdown in the sense

> that if no button is pushed then a user-defined value will be used??

> thanks

>

> B

set a timer when you create the widget.

(like: `widget_control,wbaseID, set_uvalue=uval,/realize, TIMER=30`)

Then, in the event handler, read the value entered by the user or, if there is none, return your default value.

Jean
