On 9 Jul., 05:33, Ingo von Borstel <newsgro...@planetmaker.de> wrote:
> Hi,
>
>> how i can fix it?(i used long-float and ULL but it is not work)
>> Any HELP????
>
> Either you use long, float or double. The first is an integer number,
> the latter floating point numbers. In IDL there's no such thing as long
> float, though you can convert one type into the other - which might then
> explain your results.
> In order to help you, you should describe *exactly* what you have done
> (e.g. post the necessary code).
>
> Regards,
> Ingo
>
> PS: it doesn't help either to post the same problem 3 times...
>
> --
> Ingo von Borstel   <newsgro...@planetmaker.de>
> Public Key:http://www.planetmaker.de/ingo.asc
>
> If you need an urgent reply, replace newsgroups by vgap.

i am so sorry. i don't know what happend yeasterday but i posted one
time and did't see that an thought i made a mistake and post again.
sooo sorry
Cheers