
Subject: Re: Radar Gridding Advice Sought
Posted by [David Fanning](#) on Wed, 09 Jul 2008 14:32:22 GMT
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Paul van Delst writes:

- > Not a suggestion, but a question: as you say,
- > each ray is its own little wedge since the
- > radar has some finite beamwidth. As the radius
- > of each ray increases, how will you handle
- > "wedge overlap" of adjacent beams?

My current plan is to ignore it. :-)

I'm not trying to do science with this display, I'm just looking for fast, beautiful images. :-)

- > What about sidelobes? (Do radars have them? I
- > have no idea.)

I have no idea, either. It hasn't been mentioned in conversations so far.

Cheers,

David

--

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
