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Subject: 32/64 bit sav

Posted by [Wox](#) on Wed, 09 Jul 2008 16:15:31 GMT

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Hi all,

When making a save file of my project, I want a 32bit and 64bit version. I usually work in the 64bit version of idlde and I always have to do:

- build project
- close idlde(64bit)
- open idlde(32bit)
- build project
- close idlde(32bit)
- open idlde(64bit)

Is there a quicker way of making the 32bit save file from the 64bit idlde?

Thanks,

Wout

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