
Subject: Re: IDL 7 bookmarks

Posted by [Kenneth P. Bowman](#) on Tue, 15 Jul 2008 14:22:46 GMT

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In article <MPG.22e64b3729f2bdd798a3e2@news.frii.com>,
David Fanning <news@dfanning.com> wrote:

> Haje Korth writes:

>

>> Then again, the iTools are not either.

>

> Alas, I still don't know how to work an iTool. I keep hoping

> Ken is going to write a book about it.

>

> Cheers,

>

> David

The only things I use the iTools for are problems where true interactivity is essential. For me this means occasional use of the zoom and pan features of iPlot, and the 3-D interactivity of iSurface and iVolume.

Before I could begin to write a book, I would have to actually understand how the iTools work, and that is not likely to happen soon. I would also want to have a much better understanding of objects, and given my current workload, that is not likely to happen soon either. (I just realized that this implies that I do understand other parts of IDL, which may be less true than I would like to think. ;-))

The iTools include a lot of things that don't fit my working style (data importers, etc.). I prefer to handle those things myself in conventional IDL code and then pass only the data that I want to use to the iTool.

I would also be nervous that ITTVIS considers the iTools and their documentation to be "finished".

I did put some simple iTool examples in my library

http://csrp.tamu.edu/downloads/idl/bowman_lib.zip

in case anyone wants to have a look, but I don't consider myself an expert. I think Mike Galloy is the only one I would put in that category.

Ken
