Subject: Re: Help with Spawn
Posted by jeffnettles4870 on Fri, 18 Jul 2008 13:48:55 GMT
View Forum Message <> Reply to Message

On Jul 18, 7:23 am, alex...@gmail.com wrote:

- > Hello everybody. My question is simple, yet I haven't found a
- > satisfying answer in the various guides.

>

- > I'm using spawn to call for an executable file under the Windows OS,
- > it oppens a command window and executes there. The problem is, very
- > quickly I get an error and the entire command shell closes
- > momentarily. I'd want to be able to see the error it presents before
- > closing the shell, or just leave it open.

>

Is this possible? Is there any other way around it?

>

> Thanks a lot for any help, Alex

Another trick i do a lot is just print out the command that you're going to spawn using a print statement, then open up your own command window and paste in that command. The command shell isn't going to close when you do that, and I often find it's easier to fix whatever mistakes i've made with the command i'm trying to issue in the actual command window then go back to my IDL program and make sure it spawns the fixed command.

Jeff