
Subject: Re: Help with Spawn

Posted by [jeffnettles4870](#) on Fri, 18 Jul 2008 17:24:42 GMT

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On Jul 18, 10:17 am, Vince Hradil <hrad...@yahoo.com> wrote:

> On Jul 18, 8:48 am, "Jeff N." <jeffnettles4...@gmail.com> wrote:

>

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>> On Jul 18, 7:23 am, alex...@gmail.com wrote:

>

>>> Hello everybody. My question is simple, yet I haven't found a

>>> satisfying answer in the various guides.

>

>>> I'm using spawn to call for an executable file under the Windows OS,

>>> it opens a command window and executes there. The problem is, very

>>> quickly I get an error and the entire command shell closes

>>> momentarily. I'd want to be able to see the error it presents before

>>> closing the shell, or just leave it open.

>

>>> Is this possible? Is there any other way around it?

>

>>> Thanks a lot for any help, Alex

>

>> Another trick i do a lot is just print out the command that you're

>> going to spawn using a print statement, then open up your own command

>> window and paste in that command. The command shell isn't going to

>> close when you do that, and I often find it's easier to fix whatever

>> mistakes i've made with the command i'm trying to issue in the actual

>> command window then go back to my IDL program and make sure it spawns

>> the fixed command.

>

>> Jeff

>

> How about using the LOG_OUTPUT keyword? Simple is good...

I've actually had that keyword not work for me a few times. It's always been when the program i've tried to spawn was not an OS command (e.g., dir, cd, etc.), and i think it was also a program where the output wasn't outputting one line of text for each iteration but rather doing a sequence like print output/clear screen/print output/etc....

This was a long time ago and a minor issue so i just did the cut-and-paste-the-spawn-string trick i mentioned earlier and then moved on :) It would be good to know, though, if this is something anyone else has run into...
