
Subject: Re: reading *.shp

Posted by [d.poreh](#) on Thu, 24 Jul 2008 18:06:11 GMT

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On 24 Jul., 06:02, Bob Crawford <Snowma...@gmail.com> wrote:

> On Jul 24, 7:03 am, d.po...@gmail.com wrote:

>

>> folks

>> does anybody know how we can read a *.shp file and show that like an

>> image? i am working with

>> a program that all export are *.shp file.

>> Cheers

>

> A look on David Fannings site is always a good place to

start:http://www.dfanning.com/map_tips/shapefile.html

Bob

thanks for the link. i wrote a *pro* to read my shape files (my shape files are polylines):

PRO TURIVER_read_shap, EVENT

file=dialog_pickfile(filter='*.shp')

myshape=OBJ_NEW('idlffshape',file)

myshape->getproperty,attribute_name=thenames

thenames=strupcase(strtrim(thenames,2))

entities=ptr_new(/allocate_heap)

*entities=myshape->getentity(/all,/attribute)

obj_destroy,myshape

heap_free,entities

print,entities

END

it reads the data but i can't put attribute table in an array. also i dont know how i plot the entites (in plot or imap or map_set)

Cheers
