Subject: Animated FSC_Surface
Posted by humanumbrella on Thu, 24 Jul 2008 13:42:04 GMT

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I thought I'd give this code back to the community. It's basic in
what it does, and I've done a lot of modifications since I wrote
this.
Basically I changed the structure of the fsc_surface program from a
procedure to a function, and what it returns is a pointer to the
information structure that David created.

Then, I redraw the surface as new data comes in, this version suffers
from the axis adjusting, but if you pass in a correct zrange, ie, the
max of the entire dataset and the min of the entire dataset, then you
can bypass the scaling problem.

Enjoy.

 http://csserver04.furman.edu/Research/ResearchBlogs/justin/f iles/code/animatedFSC_surface/

--Justin

Let me know if you have questions