Subject: Re: Spawn
Posted by mankoff on Thu, 31 Jul 2008 12:38:03 GMT

On Jul 31, 7:44 am, Joost Aan de Brugh <joost...@gmail.com> wrote:
> Hello all,
>
> I was wondering if you can navigate efficiently through directories
> with Spawn (Calling shell commands)
>
> For example:
> IDL> Spawn,"pwd"
> <Some directory>
> IDL> Spawn,"cd .."
> IDL> Spawn,"pwd"
> <Still same directory, because after the cd .., something is reset>
>
> I solved this problem by making an executable file which takes care of
> the directories.
> Spawn,condition?"OneFile":"OtherFile"
> And the executable file OneFile and OtherFile do the same but in a
> slightly different directory.
>
> I actually have no problem with this, but I was wondering if there is
> a nicer way to do this.
>
> Kind regards,
> Joost

You can use the internal 'cd' command in IDL:

IDL> spawn, 'foo'
IDL> cd, '..'
IDL> spawn, 'foo' ; different foo, in parent directory.