
Subject: Spawn

Posted by [Joost Aan de Brugh](#) on Thu, 31 Jul 2008 11:44:43 GMT

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Hello all,

I was wondering if you can navigate efficiently through directories with Spawn (Calling shell commands)

For example:

```
IDL> Spawn,"pwd"
```

```
<Some directory>
```

```
IDL> Spawn,"cd .."
```

```
IDL> Spawn,"pwd"
```

```
<Still same directory, because after the cd .., something is reset>
```

I solved this problem by making an executable file which takes care of the directories.

```
Spawn,condition?"OneFile":"OtherFile"
```

And the executable file OneFile and OtherFile do the same but in a slightly different directory.

I actually have no problem with this, but I was wondering if there is a nicer way to do this.

Kind regards,
Joost
