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Subject: Re: Point of intersection

Posted by [Wox](#) on Thu, 31 Jul 2008 08:58:26 GMT

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On Thu, 31 Jul 2008 10:51:15 +0200, Wox <[nomail@hotmail.com](mailto:nomail@hotmail.com)> wrote:

> On Wed, 30 Jul 2008 08:46:30 -0700 (PDT), [kishore1818@gmail.com](mailto:kishore1818@gmail.com) wrote:

>

>> ...how to find out that

>> particular interesection x and y value.

>

>

> The could below works for any x and y values but might be simplified

> in your case (special y values).

could = code ;-)

I knew I posted this before:

<http://objectmix.com/idl-pvwave/343059-there-quick-way-find-intersection-two-lines.html#post1247556>

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