
Subject: Colour buttons in an IDL widget...how?

Posted by [paulv](#) on Mon, 29 Apr 1996 07:00:00 GMT

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Hello,

I want to be able to create coloured buttons (i.e. red, blue, green etc..) in IDL but am stumped on how to do it. The bitmapped buttons only allow one bit per pixel, and I don't want to have to set different button colours through resources (I work on IBM RS/6000's and SGIs).

Apologies in advance if this is a brain-dead question, but does anyone out there have any hints/tips/answers?

thanx

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