Subject: Re: Can i avoid the loop,help me speed up,thanks Posted by Jean H. on Mon, 11 Aug 2008 17:20:00 GMT

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- > I use PROFILER to check and show the I/O take most of time, use Chris
- > suggestion, I read all the projections (in 3D array) in advance and it
- > speed up a lot, but use 3D array I can just read 100 projections, if
- > more it complaini; 1/2 % Array has too many elements. i; 1/2 ??? how to avoid
- > this.

You don't have enough memory available. Use "memtest.pro" from ITTVIS to figure out the largest array you can make. So you basically have 3 options, the last one being, obviously, the easiest:

- 1) buy more memory. If on windows, you can't get more than 2Gb of memory for IDL, unless you play with the /3gb option on windows AND that you enable IDL to get access to 3gb... I don't know if it is feasible on IDL 7.
- 2) switch to Linux. You will be able to a) access more memory and b) access more contiguous memory (bigger arrays, look on ITTVIS website for an explanation)
- 3) don't create one big array, but an array of pointer, each pointing to a single entity (or image). Like that, each entity use a small amount of memory and you will be able to store much more entities.
- > lï¿1/2m thinking dose IDL has some type of file that I can write one row
- > each time without read the file first??
- > Thank you very much.

look at openW with the /append keyword.

Jean