Subject: Re: Problem when using polyfill with maps
Posted by Andy Loughe on Mon, 20 May 1996 07:00:00 GMT
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Philippe Peeters wrote:
>
> I have a problem when I try to draw filled polygons on a map.
> I didn't find an answer in the FAQ so here is my problem:
> I would like to draw rectangular "pixels" onto a map using polyfill but every pixels
> (rectangular area) near the edge of the map is deformed and extent outside the window
> border. The result is rather ugly.
> I have try to add 'limit' to map_set, noclip=0 to polyfill with no success.
> Is this a known bug? Is there a fix to this?
>
> --
> Philippe Peeters
> --- --------------
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Please send a simple example (the actual code) of what you are doing,
and I might be able to help.

--
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"Give me ambiguity or give me something else!"