
Subject: Re: question on destroying objarr's
Posted by [David Fanning](#) on Tue, 19 Aug 2008 20:07:46 GMT
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Jean H. writes:

```
> loop through them...  
> for i=0,2 do obj_destroy, myObjArr[i]
```

Oh, for goodness sake. Totally unnecessary!

Cheers,

David

--

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
