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Subject: Re: question on destroying objarr's  
Posted by [David Fanning](#) on Tue, 19 Aug 2008 19:02:10 GMT  
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David Fanning writes:

> Well, it's still there in the sense that variable myObjArr  
> is still listed as having been previously defined as  
> \*something\* in the IDL session. But all the objects in  
> that object array are null objects. You can't use them  
> for anything. They don't point to anything. They are not  
> taking up any space on the heap. Etc.  
>  
> In other words, you are in great shape! :-)

Here is another way of looking at this:

```
IDL> myObjArr=OBJARR(3)
IDL> myObjArr[0]=Obj_New('idlanroi')
IDL> Help, /HEAP
Heap Variables:
# Pointer: 0
# Object : 1
```

```
<ObjHeapVar21> STRUCT = -> IDLANROI Array[1]
```

```
IDL> OBJ_DESTROY, myObjArr
IDL> Help, /HEAP
Heap Variables:
# Pointer: 0
# Object : 0
```

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>  
Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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