Subject: Re: Problem with Polar\_contour Posted by David Fanning on Mon, 25 Aug 2008 21:46:11 GMT

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## tarequeaziz@gmail.com writes:

- > As per your advice, I checked it. My device is set as "WIN"
- > here's what I got:

> >

- > "Available Graphics Devices: CGM HP METAFILE NULL PCL PRINTER PS WIN Z
- > Current graphics device: WIN
- > Screen Resolution: 1680x1050
- > Simultaneously displayable colors: 16777216
- > Number of allowed color values: 16777216
- > System colors reserved by Windows: 0
- > IDL Color Table Entries: 256
- > NOTE: this is a TrueColor device
- > NOT using Decomposed color
- > Graphics Function: 3 (copy)
- > Current Font: System, Current TrueType Font: <default>
- > Default Backing Store: None. "

>

> What do you think???

I think your colleague runs on LIXUX machines and programs accordingly. :-)

Windows can certainly accept a DEVICE, RETAIN=0 command, so I don't know why that should fail. Still smacks of PostScript to me. DEVICE, TRUE\_COLOR=xxx is going to fail on Windows, since that is not how you set up a True-Color device on Windows. And, anyway, as you can see, you already ARE a 24-bit device, so the command is unnecessary.

There isn't a SET\_PLOT, 'X' somewhere in the code, is there?

I really don't know. Strange errors. :-)

Cheers,

David

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David Fanning, Ph.D. Fanning Software Consulting, Inc.

Coyote's Guide to IDL Programming: http://www.dfanning.com/

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

Page 2 of 2 ---- Generated from comp.lang.idl-pvwave archive