
Subject: Re: animation_image_doc.pro
Posted by [Wox](#) on Tue, 26 Aug 2008 09:40:57 GMT
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It works for me (WinXP Pro 64bit, IDLpref > Hardware rendering)

```
IDL> animation_image_doc
% Compiled module: ANIMATION_IMAGE_DOC.
% Compiled module: FILEPATH.
% Compiled module: PATH_SEP.
% Compiled module: READ_BINARY.
IDL> print,!version
{ x86_64 Win32 Windows Microsoft Windows 7.0 Oct 25 2007    64 64}
```

I also tried IDL6.2 on Linux and there animation_image_doc behaves strange. When I run it: empty window. Breakpoint in the OnTimer method breaks, so the timer is running. When I enlarge the window: the frames appear.
