Subject: Re: Newbie questin regarding Widget timers Posted by David Fanning on Thu, 28 Aug 2008 19:23:47 GMT

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Mike Potter writes:

- > It looks to me that this just continuously fires timer events every
- > second that do nothing. I commented out the lines mentioned and the
- > application still runs just fine. So what is the utility of this?

Uh, you sure!? TIMERs are one-shot events, so if the next timer event isn't fired off, things grind to a halt. Well, they don't exactly grind, they just stop. It seems unlikely to me that if this line is commented out, the program just works. Unless you forgot to compile the program after you made the change, of course. :-)

Cheers,

David

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Sepore ma de ni thui. ("Perhaps thou speakest truth.")