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Subject: Re: Passing Batch File Names

Posted by [Trae](#) on Tue, 02 Sep 2008 16:03:06 GMT

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Good suggestion. I just tried it too and was about to post my null result.

I think the person that started writing this code is making life more difficult than it has to be. The best way to go about this, I think, is to write a procedure that reads the input file and returns an undefined structure. You can then check for tags on the structure, which gives you the necessary flexibility.

One of the problems is that the original input file must be human readable text. So no .sav files.

Still, if anyone has a way to dynamically call a batch file with a name that is passed as a variable, I would love to hear about it.

Cheers,  
-Trae

On Sep 2, 11:54 am, "mgal...@gmail.com" <mgal...@gmail.com> wrote:

> On Sep 2, 9:41 am, Trae <traewin...@gmail.com> wrote:

>

>

>

>> Hey everyone,

>

>> I have a code that calls a batch file to assign variables that I want  
>> the main level program to have. The names of the variables and the  
>> number may change randomly, and not by me, so I didn't want to use a  
>> procedure where I would have to change it every time an alteration was  
>> made in the save file.

>

>> Now, I need to execute a batch file whose name is passed by another  
>> program. I've used call\_method, call\_procedure, and call\_function,  
>> but I see nothing like call\_batch.

>

>> My current fix is the following:

>

>> spawn, 'cp ' + in\_name+' temp\_name.pro'

>

>> @temp\_name.pro

>

>> This doesn't seem very clean, but it makes all of the variables  
>> available to the main level.

>

```
>> Any brighter ideas?
>
> I thought EXECUTE would be the answer, but it appears that it can't
> call a batch file:
>
> IDL> @test
>      5
> IDL> print, execute('@test')
>
> @test
> ^
> % Illegal character in program text.
>      0
>
> Mike
> --www.michaelgalloy.com
> Tech-X Corporation
> Software Developer II
```

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