## Subject: Re: converting a string to an IDL command Posted by Michael Galloy on Mon, 08 Sep 2008 19:25:19 GMT View Forum Message <> Reply to Message

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On Sep 8, 1:13 pm, Mark <astrobo...@gmail.com> wrote:
> Actually, I have a related question, for which if it's obvious I
> apologize in advance.
> Not sure how to put this precisely, but....
 Let's say I have an array called "happydays".
 I'd like to make a function that would take the string 'happydays',
  and say, return the min and max of the array with that name:
> out=some_function('happydays')
  where out is the string:
  'The max and min of HAPPYDAYS is 0 and 15"
How about:
pro mg_printvar, name
 compile_opt strictarr
 var = scope_varfetch(name, level=-1L)
 varMin = min(var, max=varMax)
 print, 'The range of ' + strupcase(name) + ' is ' + strtrim(varMin,
2) + ' to ' + strtrim(varMax, 2)
end
This works like:
IDL> a = randomu(seed, 10)
IDL> mg_printvar, 'a'
The range of A is 0.0932334 to 0.960451
> Just as well, would be something like:
> out=some function(happydays)
> and out is the same string as above.
 In other words, I guess what I'm asking is, is there a way to find
> the original name of a variable that was passed to a sub-program or a
> function....
```

This one uses SCOPE\_VARNAME to do the dirty work:

```
pro mg_printvar2, var
compile_opt strictarr

name = scope_varname(var, level=-1L)
varMin = min(var, max=varMax)
print, 'The range of ' + strupcase(name) + ' is ' + strtrim(varMin,
2) + ' to ' + strtrim(varMax, 2)
end

For example:

IDL> mg_printvar2, a
The range of A is 0.0932334 to 0.960451

Mike
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```