

---

Subject: Perimeter or Vertices from the return of search\_2D??

Posted by [Sereno A. Barr-Kumara](#) on Tue, 14 May 1996 07:00:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Has anyone developed some code that would find the perimeter or vertices of pixels returned by the search\_2d routine. I have done a search on Peter Rileys web page using keywords such as "vertices" and "perimeter". Only get a procedure that apparently want a inputs of vertices and will then compute the perimeter etc. I have not been able to find a routine that can find either the vertices or perimeter given a a set of contiguous pixels (as returned by search\_2d).

Any suggestions, algorithms known would be welcome

Barr-Kum

---

Sereno A. Barr-Kumarakulasinghe	sbarrkum@ic.sunysb.edu	
Marine Sciences Research Center		
State University of New York		
Stony Brook, NY 11794-5000		

---