
Subject: Re: Undefined variables in structures

Posted by [Michael Galloy](#) on Thu, 11 Sep 2008 04:45:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

Joost Aan de Brugh wrote:

- > 5 ; The way I now just thought of.
- > Make it a pointer and during startup
- > if *const.COLOR_FILENAME eq "" then void =
- > Temporary(*const.COLOR_FILENAME)
- > and then simply
- > plot,...,color=fsc_color(color,filename=*const.COLOR_FILENAME)
- > ; This does work. I can dereference the pointer, because it is a valid
- > pointer to an undefined heap variable. It is still a little bit

Yes, this is the way I would do it. It may also be useful in this type of situation to initialize const.color_filename using the ALLOCATE_HEAP keyword:

```
const.color_filename = ptr_new(/allocate_heap)
```

This will make *const.color_filename an undefined variable.

Mike

--

www.michaelgalloy.com
Tech-X Corporation
Software Developer II
