
Subject: Re: Weiler Atherton Clipping Algorithm
Posted by [David Fanning](#) on Tue, 09 Sep 2008 17:26:12 GMT
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wlandsman writes:

> I think I agree more with Chris here. An extreme analogy might be
> the one's reaction if IDL did not have an built-in FFT. Now
> developing one's own FFT might be an interesting research problem, but
> one would expect a commercial image processing package to have one
> built-in and to be annoyed if it does not. Similarly one would
> expect an image processing package to have a built-in polygon clipping
> algorithm, and to be annoyed if it does not.

Maybe, although I've been doing image processing tasks for years without ever yet finding myself needing polygon clipping. I don't know if that is an indictment of my image processing abilities or if it indicates that maybe polygon clipping is not as mainstream as an FFT.

In any case, I suppose I can understand "surprise" or "disappointment". But "annoyance" annoys me. Or, at least it did this morning. :-)

Cheers,

David

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David Fanning, Ph.D.
Coyote's Guide to IDL Programming (www.dfanning.com)
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
