
Subject: Re: Weiler Atherton Clipping Algorithm
Posted by [David Fanning](#) on Tue, 09 Sep 2008 16:39:11 GMT
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rogass@googlemail.com writes:

> Isn't there any other algorithm which can handle clipping of difficult
> and concave polygons? I can't understand this, really! In my opinion,
> it is a basic task in image processing. I have written a very complex
> computation and the last step would be the comparison of the
> polygons. Now, missing implementations of those algorithms hinder me
> to fulfill my task.... It's very annoying...

I'm always a little surprised to find scientists annoyed
when research problems present themselves. (My middle son
is experiencing similar problems with fire ants.) I would
have thought this kind of thing is sort of the *point*
of scientific research. At least it was in my day. :-)

Cheers,

David

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David Fanning, Ph.D.
Coyote's Guide to IDL Programming (www.dfanning.com)
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
