

---

Subject: Re: Weiler Atherton Clipping Algorithm  
Posted by [Wox](#) on Tue, 09 Sep 2008 11:35:43 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

On Tue, 9 Sep 2008 01:46:21 -0700 (PDT), [rogass@googlemail.com](mailto:rogass@googlemail.com) wrote:

> Hello,  
> I need the Weiler-Atherton-Clipping algorithm within IDL. Can somebody  
> submit any kind of ready-to-use code? I would really appreciate it. A  
> good demonstration of the algorithm is shown here:  
> [http://research.cs.vt.edu/algoviz/Clip/clipping\\_applet.html](http://research.cs.vt.edu/algoviz/Clip/clipping_applet.html)  
>  
> Thank you and best regards  
>  
> Chris

Maybe not the same algorithm, but the result should be the same:  
[http://www.dfanning.com/graphics\\_tips/polygonclip.html](http://www.dfanning.com/graphics_tips/polygonclip.html)

---