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Subject: Re: IDL FOR Loop variable increments  
Posted by [raghuram](#) on Sat, 20 Sep 2008 05:51:42 GMT  
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On Sep 19, 12:09 pm, pgri...@gmail.com wrote:

> R.G. Stockwell wrote:  
>> "Jean H" <jghas...@DELTHIS.ucalgary.ANDTHIS.ca> wrote in message  
>> news:gauil\$u32\$1@news.ucalgary.ca...  
>> ...  
>>> Could you comment on the "risk" of changing the loop counter within the  
>>> loop?  
>  
>> my 2 cents.  
>  
>> First, it is in changing the counter of a for loop.  
>> A for loop explicitly outlines what all counter variables will be.  
>  
>> There are two things:  
>  
>> 1) infinite loop, one could easily change the counter to never  
>> reach the end condition. A (valid) for loop will always reach the end  
>> condition.  
>  
>> 2) more insidious, you could inadvertantly cast the counter to a float from  
>> an int, and then have one extra (and unintended ) statement executed.  
>  
> This seems not to be possible in IDL, as loop counters, unlike normal  
> variables, cannot change their type.  
>  
> Ciao,  
> Paolo  
>  
>  
>  
>> instead of 0,1,2,3,4,5,6 (and not executing i = 7) you could get  
>> 0,1,2,3,4,4.99999999,5.99999,6.99999999, (and effectively executing the  
>> extra i ~ 7 step).  
>  
>> Cheers,  
>> bob

Hi all,

Thanks for your replies. Just as David mentioned in his first response, a while loop worked out much better. Within a single while loop, i was able to accomplish the task, albeit a bit slowly because of the non-array operation.

Thanks !

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