
Subject: Re: IDL Workbench - Multiple files opened after compiling
Posted by [David Fanning](#) on Tue, 30 Sep 2008 13:30:21 GMT
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Leonardo R. Sbaraini writes:

> Hi David, we must thank you for all 2130 messages that you answered in
> a speed way...:)

Last month, you mean. ;-)

> Well, I testing the new IDL 7.0 environment and I got trouble when
> building my entire workspace because this workspace is related to an
> old CVS and have a lot of files to NOT to be compiled. Is not a good
> idea to select individual files to build because is a list of 100+
> files and it change for each project inside workspace (And I have to
> report a bug, it not works here, it didnt compiled my choosen files).
> So, I made a run batch file like it:
>
>
> ; Files needed to compilation
> .compile "/home/workspace/.../myfile1.pro"
> .compile "/home/workspace/.../myfile2.pro"
>
> ; Running
> myfile1
>
> I call from console (@run) to compile all files needed, and idl opens
> an window for each file compiled...I couldnt found an option in
> preferences to disable it.
>
> If I can't use the new IDE, I will have to back to MS windows :(to
> the idl 6.2.

Well, I'm not as appalled by this suggestion as I used to be. :-)

But, maybe there is still a way around this. First, in the Workbench, it is very easy to right click a file and choose to exclude this from compilation during the build.

The other way you could compile a program, but not make it pop up in the editor is to compile it with RESOLVE_ROUTINE.

Cheers,

David

--

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
