
Subject: Re: 3D Curve Fitting

Posted by [R.G. Stockwell](#) on Wed, 01 Oct 2008 18:04:25 GMT

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"jaz" <jazpearson@gmail.com> wrote in message

news:126f7c59-020d-43f3-823c-777bb5cbc011@y71g2000hsa.google groups.com...

- > I'm trying to fit a curve to some points in 3D space (using a
- > polynomial such as a quartic to fit), and was wondering if there was
- > any IDL procedure or function that allowed you to do this easily?

You can fit a function like $1 + x + y + z + xy + xz + yz + x^2 + y^2 + z^2$ with the svd functions, or the cholesky (a bit faster). Those termes lead to the columns of your "A" matrix - there is nothing special about 3D.

Cheers,
bob
