Subject: Re: GPULib on my 64-bit WinXP machine
Posted by russell.grew on Thu, 23 Oct 2008 23:53:43 GMT

I'm unsure how one goes about linking to older threads, but a thread
titled "using GpuLib in IDL" has a few things in it. If you are using
google groups, you can easily find it.

I got significant speedup on the spiral benchmark and my video card
was only emulating the hardware {i think}