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Subject: Re: GPULib on my 64-bit WinXP machine  
Posted by [b\\_gom](#) on Thu, 23 Oct 2008 17:27:43 GMT  
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> The results are impressive. I ran all the "demos" and the difference  
> is about 21-24 X! I can't wait to try to do some "real" work using

Has anyone benchmarked this on a graphics card that doesn't cost more than a high-end PC? It would be interesting to know what kind of performance gain can be achieved, if any, with consumer graphics hardware (i.e. in the \$300 to \$500 range) relative to a normal mid-range PC (~\$1500).

Brad

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