Subject: Re: GPULib on my 64-bit WinXP machine
Posted by Kenneth P. Bowman on Tue, 28 Oct 2008 13:58:32 GMT
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In article <MPG.23702f206ddb6fc998a4e0@news.giganews.com>,
 David Fanning <news@dfanning.com> wrote:

> b_gom@hotmail.com writes:
>
>> I also see that the GTX200 series supports limited double precision
>> operations, which might be another trump card.
>
> The point was made at the User's Group meeting that almost
> all of the double precision stuff, on any processor, is much
> slower than floating point operations. The suggestion was
> made to keep everything in floating values if at all possible.
>
> Cheers,
>
> David

Do GPUs do IEEE arithmetic (single precision)?

Ken Bowman