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Subject: Re: Lions and tiger and objects, oh my!  
Posted by [Mike\[2\]](#) on Mon, 03 Nov 2008 14:19:02 GMT  
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On Oct 31, 3:45 pm, David Fanning <n...@dfanning.com> wrote:

> Remember all widget events go through the CatEventHandler  
> and get reformatted as an event structure with objects. [...]

Hi David,

I haven't looked at your code in much detail yet, but I'm curious about CatEventHandler. Does it function like IDL's generic\_class\_event, generic\_class\_notify\_realize and generic\_kill\_notify? Is it better/worse/different? Can you provide a comparison? Also, is it really called CatEventHandler? I don't see it anywhere in my copy of the sources...

Mike

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