
Subject: Re: GPULib on my 64-bit WinXP machine
Posted by [David Fanning](#) on Thu, 30 Oct 2008 04:57:44 GMT
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Kenneth P. Bowman writes:

> This is like a flashback to the paleocomputing era of attached array
> processors. (Anyone want to admit that they remember FPS, Inc.?)

Tony Kehoe, who was working for FPS in England, attended the very first IDL class I (or anyone else, probably) ever taught. FPS was to become the first European distributors of IDL. Tony hadn't been in the class 10 minutes before we started laughing about something, and it was pretty much non-stop laughter for the next 10 years, before he died unexpectedly at a very young age.

He would invite me over twice a year to teach an IDL class, but that was completely secondary. Our primary mission was to find somewhere interesting in the UK to walk. We would spend days tramping around, laughing, and talking about IDL. I miss him a lot, and thinking about FPS just makes me miss him more.

Cheers,

David

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Sepore ma de ni thui. ("Perhaps thou speakest truth.")
