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Subject: Re: GPULib on my MacBook Pro  
Posted by [Marshall Perrin](#) on Sun, 09 Nov 2008 00:39:55 GMT  
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Brian Larsen <balarsen@gmail.com> wrote:

> I wanted to add my macbook pro (GeForce 8600M GT) results to this  
> thread. It took a while to get this running, there were 64/32 bit  
> issues and patience (thanks to Nathaniel Sizemore at Tech-X).

Hi Brian,

Is there any chance that you or Nathaniel could post some tips or tricks for replicating your success? I just downloaded GPULib a little while ago to test it out a bit, so I'd be most grateful if you could share any guidance on the pitfalls to avoid while taking it for a spin. :-) Thanks much,

- Marshall

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