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Subject: Re: dependency tree / call graph in idl (cscope for idl)?

Posted by [David Fanning](#) on Wed, 19 Nov 2008 16:14:45 GMT

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Sven Utcke writes:

- > what's the recommended way to do dependency tracking in IDL, you know,
- > FUNCTION X depends on PRO Y which calls FUNCTIONS A, B, and C. That
- > stuff. Preferably, but not necessarily from emacs?
- >
- > In C, I would for example use cscope <<http://cscope.sourceforge.net/>>.
- >
- > Reason I'm asking: I inherited a project with quite a few
- > interdependent files (79 files so far, with 14000 lines, but I'm sure
- > to find I missed some once dependency tracking works), and in order to
- > get any idea at all what this is doing I would like to look at some
- > sort of call graph.
- >
- > So what is the IDL-way of doing this?

Whew! Don't you just hate it when someone comes to IDL for the first time from a modern programming language. :-(

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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