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Subject: Re: AVIs for the Mac

Posted by [Rick Towler](#) on Tue, 18 Nov 2008 01:09:27 GMT

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Dan Larson wrote:

> Hi-

>

> Should these same routines work to generate AVIs which play on a Mac?

Yes, as long as a compatible codec to the one you used in windows is available in quicktime.

A decent codec supported in Quicktime since version 3 is the indeo video codecs (version 4.4). You would need to install these codecs on your windows machine and encode using the version 4.4 codec. These used to be free for windows (and can still be found for free) but it seems that the company that now owns them is charging for them:

<http://www.ligos.com/index.php/home/products/indeo/>

Cinepack is standard in windows and is supported by quicktime although it is a fairly poor codec.

If your Apple users can handle adding codecs to Quicktime then you can use XVid. Quite a good codec. You would need to install on your windows machine to encode file using it.

Windows download

<http://www.xvid.org/Downloads.15.0.html>

Quicktime component:

<http://www.xvid.org/Software.83.0.html>

Another option is to buy QuickTime Pro for windows and transcode your animations into quicktime format. This would guarantee that they would be compatible. In this case simply create uncompressed AVI's and then run thru quicktime pro. When I did this last I quite liked the Sorenson codec output but there are many to choose from in quiktime pro.

-Rick

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