Subject: Re: dependency tree / call graph in idl (cscope for idl)?
Posted by pgrigis on Wed, 19 Nov 2008 16:20:44 GMT
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David Fanning wrote:
> Sven Utcke writes:
>
>> what's the recommended way to do dependency tracking in IDL, you know,
>> FUNCTION X depeneds on PRO Y which calls FUNCTIONs A, B, and C. That
>> stuff. Preferably, but not necessarily from emacs?
>>
>> In C, I would for example use cscope <http://cscope.sourceforge.net/>.
>>
>> Reason I'm asking: I inherited a project with quite a few
>> interdependent files (79 files so far, with 14000 lines, but I'm sure
>> to find I missed some once dependency tracking works), and in order to
>> get any idea at all what this is doing I would like to look at some
>> sort of call graph.
>>
>> So what is the IDL-way of doing this?
>
> Whew! Don't you just hate it when someone comes to IDL for
> the first time from a modern programming language. :-(

This task may not even be *feasible* if the program does not
consistently use square brackets for array!

Ciao,
Paolo

>
> Cheers,
>
> David
> --
> David Fanning, Ph.D.
> Fanning Software Consulting, Inc.
> Coyote's Guide to IDL Programming: http://www.dfanning.com/
> Sepore ma de ni thui. ("Perhaps thou speakest truth.")