
Subject: map_set and clip

Posted by [R.Bauer](#) on Tue, 02 Dec 2008 18:02:26 GMT

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Hi

I am wondering currently why /clip removes some polylines in the north and that the map with or without clip looks like a bit shifted towards north.

```
position = [0.0, 0.0, 1, 1]
```

```
x = INDGEN(360)
```

```
y = INDGEN(180)
```

```
z = DIST(360,180)
```

```
surface,z,x,y,/nodata, position=position,/save,xstyle=1,ystyle=1
```

```
map_set,z=0,/t3d,/noerase,/mer,/cont,position=position,clip= 1
```

Any ideas?

cheers

Reimar
