
Subject: Re: Workbench Graphics
Posted by [BG](#) on Fri, 19 Dec 2008 21:43:08 GMT
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Hi David,

Let me repent and say that we were wooed by the prospect of shiny new UI interfaces that would appear to make our lives that much easier. Having not actually played with them beyond the ITT demo booth, I can't say that they actually would make our lives any better.

Also, we haven't really been using anything beyond the scripting level graphics interfaces...the things that appeared to be exciting to us are the interactive graphics windows, which I know were already developed by yourself and others in the community. We were simply stuck in the dark ages because of the tendency of TV to crash IDL in our previous build.

But if we end up using Workbench and/or iTools with some success I'll keep you posted. As of now, I'm on our *nix machine and can't get any of the iTools commands to properly initiate a graphics window, so I may just be blowing a lot of hot air anyways.

Cheers,

BG
