## Subject: Re: Problem reading data from stdin using EOF(0) in version 6.0 and 7.0 Posted by Allan Whiteford on Mon, 22 Dec 2008 15:52:45 GMT

View Forum Message <> Reply to Message

```
kiwing.to@gmail.com wrote:
> I am not sure if the EOF() function in IDL version newer than 5.2
> really has some problem or some setting has to be adjusted.
>
> I just want to read data from the stdin and automatically stop at
> the end-of-file. The following codes work for version 5.2 but not
> for version 6.0 nor version 7.0.
 Just want to know if anyway around it?
>
> ;--- test_eof.pro ------
> pro test eof
> a=float(1)
> while not eof(0) do begin
  read, a
  print, a
> endwhile
> end
> ;---- end of 'test_eof.pro' -----
> ;---- test_eof.idl ------
> .compile test eof
> .run test eof
> exit
> :---- end of 'test eof.idl' ------
>
> When I ran it using "idl test_eof.idl"
> I got error at the end of my input.
  > IDL Version 7.0 (linux x86 m32). (c) 2007, ITT Visual Information
> Solutions
> Installation number: 60188.
> Licensed for use by: Academia Sinica
> % Compiled module: $MAIN$.
> % Compiled module: $MAIN$.
> :1
     1.00000
>
> : 2
     2.00000
```

- > : ^D
- > % READ: Error encountered reading from file. Unit: 0
- > File: <stdin>
- > % Execution halted at: \$MAIN\$ 3 /home/ericto/test\_eof.pro

You can't check for eof(0) when you're giving input from the keyboard.

It can't know what you're going to type next so it returns a 0 and then control passes to your "read, a" statement which subsequently fails when you pass it an EOF character. The eof function never gets to see that you typed Ctrl-D.

If you read from a file like this:

idl test eof.idl < file.dat

then all will be well.

I don't know why it worked on IDL5.2 - I can only find versions 5.1 and 5.3 (typical!) and in both of them I see the same behaviour.

Maybe in IDL5.2 the EOF function detected it was attached to a keyboard and blocked until it got another byte from the keyboard? It seems unlikely but I think that's the only way the above example would have worked in 5.2.

Thanks,

Allan