Subject: Re: Approximate convolution - for loop problem Posted by Jeremy Bailin on Wed, 24 Dec 2008 21:20:16 GMT

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On Dec 23, 9:27 pm, Jeremy Bailin <astroco...@gmail.com> wrote:
> On Dec 21, 3:01 pm, Sam <samuel.le...@gmail.com> wrote:
>
>
>> Hi David, unfortunately shift() does not do the business for me, as
>> these two examples below show. So I'm still a bit stumped here.
>> ; Array operation I'm trying to execute.
>> a=[1.,2.,3.,4.]
>> for ii=1,3 do a[ii] += 0.5*a[ii-1]
>> print,a
>> 1.00000
                2.50000
                           4.25000
                                       6.12500
>> ; Attempt to perform this operation with shift()
\Rightarrow a=[1.,2.,3.,4.]
>> a += 0.5*shift(a,-1)
>> print,a
>> 2.00000
                3.50000
                           5.00000
                                       4.50000
>> On Dec 21, 7:03 pm, David Fanning <n...@dfanning.com> wrote:
>
>>> samuel.le...@gmail.com writes:
>>> Hello everyone, I'm trying to execute a 1-d convolution of an array,
>>>> signal.
>>> Using an analytic approximation, obtaining the convolved bolometer
>>> signal, bolo_signal, at time step ii, is given by the following:
>>> nsamp=n_elements(signal)
>>> const1 = exp(-tsamp/taubolo)
>>> const2 = 1.-const1
>>> bolo_signal = const2*signal
>>> for ii= 1L,nsamp-1L do begin
        bolo_signal[ii] += const1*bolo_signal[ii-1]
>>>>
>>>> endfor
>>>> where tsamp and taubolo are scalars. Is there any way to avoid the for
>>>> loop in this case? The hope is to speed up the execution.
>>> I think this gives you the same results:
      bolo signal += const1 * shift(bolo signal,-1)
>>>
```

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>>> Cheers,
>>> David
>>> --
>>> David Fanning, Ph.D.
>>> Fanning Software Consulting, Inc.
>>> Coyote's Guide to IDL Programming:http://www.dfanning.com/
>>> Sepore ma de ni thui. ("Perhaps thou speakest truth.")
>
> How about this:
> a = [1.,2.,3.,4.]
> n = n_elements(a)
> c = 0.5^reverse(indgen(n))
> new_a = total(a*c, /cumulative) / c
> -Jeremy.
Of course, there are issues. Here is a test that shows that it works
and is faster than the for loop:
pro test
n = 500l
seed = 2
c = double(randomu(seed))
a = randomu(seed, n)
b = a
t1 = systime(/sec)
for ii=11,n-1 do a[ii] += c * a[ii-1]
t2 = systime(/sec)
print, 'For loop', t2-t1
t3 = systime(/sec)
carray = c^reverse(indgen(n))
new_a = total(b*carray, /cumulative) / carray
t4 = systime(/sec)
print, 'total(/cumulative)',t4-t3
print, 'Max deviation',max(abs(a-new_a))
end
```

And here's what I get:

For loop 0.00079083443 total(/cumulative) 0.00019907951 Max deviation 7.1814603e-08

So a factor of 4 speed improvement. Of course, n=500 isn't that big, and therein lies the problem. The code precomputes c^(n-1) and divides by it... so as soon as you get a floating underflow in c^(n-1), the algorithm returns NaNs. If your n is so large that Wox's method (which mine is obviously based on, to some degree) runs you out of memory, then it's probably also so large that my method causes an underflow. Anyone have any suggestions to get around that?

-Jeremy.