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Subject: Re: Background color

Posted by [nakisa](#) on Fri, 02 Jan 2009 16:28:00 GMT

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really I don't know what is DRM , I just know it plots the figure but in Black and white and returned those errors !

On Jan 2, 4:20 pm, FÖLDY Lajos <fo...@rmki.kfki.hu> wrote:

> On Fri, 2 Jan 2009, nakisa wrote:

>> libGL error: open DRM failed (Operation not permitted)

>> libGL error: reverting to (slow) indirect rendering

>

> I think this is not an IDL problem. DRM is the Direct Rendering Manager, a driver, which accesses your video hardware directly for 3D rendering. This message says that you, as a user, have no rights to access the video hw directly and a slower indirect rendering is used instead.

>

> Perhaps you should be a member of the 'video' group for getting direct hw access.

>

> regards,

> lajos

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